



Bounce

Players stand at opposite ends of the boxes.

The first player throws a ball so that it bounces once in the square furthest away. If the ball doesn't bounce in that square, touches the edges, or is caught by the other player after it bounces, the first player's turn is over.

If the first player is successful, he or she has another turn and tries to throw the ball so it bounces once in the fourth square and once in the fifth square (without touching the edges or being caught). If successful, the player then throws the ball so it bounces in the third, fourth and fifth square.

The first player to bounce the ball into all five squares without being caught wins.